

IASONAS NIKOLAOU
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EDUCATION	Boston University <i>September 2022 - Present</i> PhD student in Computer Science <ul style="list-style-type: none">• Domains of interest: Team-Formation, Data-mining, Online Optimization, Combinatorial Optimization, Learning-augmented Algorithms• <i>Advisor:</i> Evimaria Terzi
	National Technical University of Athens <i>2016–2021</i> Integrated MEng in Electrical & Computer Engineering <ul style="list-style-type: none">• <i>GPA:</i> 8.7/10• <i>Major:</i> Computer Science• <i>Thesis:</i> “Learning-augmented Online algorithms - Multistage Matroid Maintenance with predictions”, <i>Advisor:</i> Dimitris Fotakis
PUBLICATIONS	<ul style="list-style-type: none">• I. Nikolaou, K. Pelechrinis, E. Terzi, “Understanding Team Collapse via Probabilistic Graphical Models”, KDD 25’ https://arxiv.org/abs/2402.10243• I. Nikolaou, E. Terzi, “Team Formation amidst Conflicts”, WebConf ’24 https://arxiv.org/abs/2403.00859• T. Si-Salem, G. Özcan, I. Nikolaou, E. Terzi, S. Ioannidis, “Online Submodular Optimization via Online Convex Optimization”, AAI 24’ https://arxiv.org/abs/2309.04339
WORK EXPERIENCE	KTH Royal Institute of Technology <i>June 2024- Aug 2024</i> Research intern (Advisor: Aristides Gionis) <ul style="list-style-type: none">• Worked on developing opinion formation models to explain opinion alignment and polarization
	Amazon <i>December 2021- May 2022</i> Software Development Engineer (SDE) intern at Amazon (Dublin, Ireland) <ul style="list-style-type: none">• Worked on the back-end of Amazon Simple Email Service (SES)• Developed tools to perform automated ticket investigations
	Agile Actors <i>2018-2019</i> Software Engineer trainee at Agile Actors (Athens, Greece) <ul style="list-style-type: none">• Trained on full stack development with an emphasis on scalable systems• Used React, Redux, RxJS, Node.js, Express.js• Trained on functional programming using Haskell
EXTRACURRICULAR PROJECTS	White Noise - Space Engineering Team <i>2017-2019</i> Co-Founder & Software Engineer <ul style="list-style-type: none">• Competed in the national and international CanSat space engineering competitions for university students• Designed the flight software for two CanSat missions• Developed a web-app for real-time analysis and visualization of data
TECHNICAL SKILLS	Programming Languages C++, Java, Python, Haskell, JavaScript, Prolog, SQL Version Control Git/GitHub

Typesetting

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HONORS & AWARDS	<ul style="list-style-type: none">• 4th place worldwide at CanSat Competition US Naval Research Laboratory & NASA Goddard Texas, USA• 1st prize at CanSat in Greece Competition European Space Agency & Space Innovation Athens, Greece• Classical Guitar Diploma Excellent 10/10 and 1st prize honor Kodály Conservatory, Athens, Greece	2019 2018 2019
LANGUAGES	Greek (native), English (fluent), French (Basic)	
REFERENCES	<ul style="list-style-type: none">• Evimaria Terzi (evimaria@bu.edu) [Boston University, Professor] PhD advisor• Stratis Ioannidis (ioannidis@ece.neu.edu) [Northeastern University, Professor] Collaborator• Dimitris Fotakis (fotakis@cs.ntua.gr) [National Technical University of Athens, Professor] Collaborator, Undergraduate advisor	